



INTERCULTURAL JOINT AWARENESS RAISING ACTION

2013-2015

*We talk and play with youth about Global Citizenship for a sustainable and fair world*

**“Intercultural Joint Awareness Raising Action INJAWARA”** is a project financed by European Union (Europe Aid) that aims at promoting Development Education between youth from 6 European countries, with the participation of representatives of Least Developed Countries.

The European associations we work with are: AMSED Association Migration, Solidarité et Echanges pour le Developpement (Francia), CARDET Centre for the Advancement of Research and Development in Education Technology (Cipro), EURO-Training (Bulgaria), JARIT Asociacion Civil (Spagna) and VSISARETAS (Lithuania).



Partners working at the creation of the game

**The project objective is to increase, among youth, the awareness on dynamics and effects of relations between different regions of the world**, characterized by a growing interdependence, living today a structural economic crisis in a context where resources are scarce.

From this analysis the concept of Global Citizenship has been developed, and his promotion is becoming essential to understand and build together the future of a sustainable community.

Youngsters will be involved in a series of workshop, based on a common program developed by the partners, that will face **Development Education Themes, including “Raising Awareness on Sustainable Development”, “Environmental Sustainability”, “Global Partnership”, “Social Justice” and “Poverty Eradication”,** included in the Millennium Development Goals identified by the United Nations.

Meetings will be managed by awareness raising experts following the non-formal education methodology, that will use different instruments (brainstorming, participative lessons, projection of videos and photos, role games, team works, creation of informative panels, reading and creative writing), like the experimental Board Game on international cooperation that will be tested and finalized with questions and answers made by youth during the workshop.

Participants will have also the possibility to exchange ideas and comments with other European youngsters in Bulgaria, Cyprus, France, Lithuania and Spain. Furthermore, through project's social networks they will be able to discuss with young representatives of Least Developed Countries.

After the workshops, national and European competitions with the Development Board Game will be organized.

Four winners from each country will win the participation to one of the Final Events that will be held in the 6 European Countries at the end of the project.

The Final Events will be the In.J.Awa.Ra. Development Festivals, a happening on Development Cooperation issues, with the participation of youth and associations, winners of the Board Game, from the other partner's countries and with the active involvement of privileged actors from LDCs (Sub-Saharan Africa in particular) that will be hosted by local youth's families. General public and student of primary and high schools, and university students as well will be involved in these events, through conferences, dinners and social events.

INJAWARA project thus aims at facing global issues not only by education and training on development, poverty and Millennium Development Goals, but **making people key players of their own growing and awareness path**, starting from youth that will be citizens of the future and the real agents of change.



*Youngsters playing with the board game on international cooperation, the educational instrument used in the project*